BUILDING TESTING DEBUGGING PACKAGING

BUILDING OOREXX

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AGENDA

- Getting the code
- Building
- Testing
- Debugging
- Packaging



GETTING THE CODE

GETTING THE CODE FROM SOURCEFORGE

- need: subversion (svn) client
- need: cmake
- need: make (or nmake on windows)
- need: ncurses
- https://sourceforge.net/projects/oorexx/
 - here you can find where to point svn to:
 - svn checkout svn://svn.code.sf.net/p/oorexx/code-0/main/trunk oorexx-code-0



CMAKE

- modern form of autotools
 - a way to adapt C/C++ project builds to different platforms
- performs out-of-source builds
- make a build directory and cd into it
 - cmake path-to-source -options
- The whole build procedure (all platforms) is in the file CmakeLists.txt

CMAKE EXAMPLE

mkdir -p ../build

cd ../build

cmake -DBUILD_DEB=1 -DOS_DIST=ubuntu1604 -DCMAKE_BUILD_TYPE=RELEASE \$WORKSPACE

make clean # make sure rexx picks up the current build date

make



MAKE

- cmake generates makefiles
- make is a build tool that (re)builds programs if the source is newer
- you can tell it about dependencies
- oldest and most standard build tool
- gnu make is nearly everywhere

RASPBERRY PI NOTES

Building on the Raspberry Pi

Raspbian Wheezy

The build needs cmake, at least GNU G++ 4.8.2 and the ncurses development library The cmake in the raspbian wheeze distribution is too old; it needs to be built from source. Download and untar the 3.5.2 source package; then run ./bootstrap && make && make install - this will take care of make. The C++ compiler on Wheezy is 4.6.3, it is too old and has severe bugs in template handling. From ooRexx 5.00 on, templates are required. sudo apt-get install gcc-4.8-base sudo apt-get install g++-4.8 Finally, for a build the ncurses development header files are required. They can be installed like this: sudo apt-get install libcurses5-dev After this, do a standard cmake out-of source build

Raspbian Jessie sudo apt-get install cmake

LINUX ON THE MAINFRAME

After provisioning the virtual machine image:

```
sudo zypper install cmake sudo zypper install ncurses-devel
```

and do a standard out-of-source cmake build.

Note that before a sudo make install, processes started using the rexx executable from the bin build directory do not disappear and need to be dispatched with kill -9. After installing rexx, this problem goes away. Note that in some virtual images there are problems involving the firewall and the rxapi daemon.

WINDOWS

Prerequisites

- Subversion client (svn) from e.g. https://sourceforge.net/projects/win32svn/
- Cmake 3.2.3 from http://cmake.org
- MS Visual Studio Express: MS Visual Community 2013 from https://www.visualstudio.com/en-us/ products/visual-studio-community-vs.aspx

Probably down the line you will have to install NSIS, Xalan and Xerces, but the above is enough to build a local copy and run it. The ooRexx documentation is a different issue and needs other tools.

Environment variables

```
This set of environment variables is suggested; match this to your local environment
```

```
set TEST_DIR=C:\Users\rvjansen\oorexxtest
```

```
set SRC_DRV=C:
```

```
set BLD_DIR=\Users\rvjansen\oorexxbuild
```

```
set REXX_BUILD_HOME=%SRC_DRV%%BLD_DIR%
```

set REXX_HOME=%SRC_DRV%%BLD_DIR%

```
call "C:\Program Files (x86)\Microsoft Visual Studio 12.0\VC\vcvarsall.bat" x64
set INCLUDE=%INCLUDE%;c:\Program Files (x86)\Microsoft SDKs\Windows\v7.1A
\include;
```

path c:\NSIS;%REXX_BUILD_HOME%\bin;%PATH%;c:\Xalan\bin;c:\Xerces\bin;%TEST_DIR%; %TEST_DIR%\framework;

WINDOWS (CONTINUED)

Check out the code from the Subversion repository Checked out trunk to \Users\rvjansen\oorexx with: svn co http://svn.code.sf.net/p/oorexx/code-0/main/trunk . (if you want to commit stuff from here, you need the svn+ssh notation and your SF password)

Configure the build with cmake

Then switch to the \Users\rvjansen\oorexxbuild directory and issued:

cmake ..\oorexx -G "NMake Makefiles"

This tells cmake to generate the makefiles and not the default Visual Studio project. Important is to clean out that directory every time something goes wrong, because cmake seems easy to confuse. Most important here is that the compiler is happy in finding the include files and libraries it needs.

Run the build Afterwards, in that same directory,

nmake

This builds the system in the bin directory of the oorexxbuild directory. It is runnable in that state.



TEST

- the ooRexx source comes with its
 - own testing tool (ooRexxUnit)
 - own testing suite
- run tests:
 - rexx ./testOORexx.rex -s -X native_API -x socketClass

TEST SUITE

- ooRexxUnit is modeled on JUnit (and now xUnit)
- will finish a test suite and gives results afterwards
- this is useful because you have immediate insight in which classes pass and which classes fail
- after a source code update, all supported platforms should be tested immediately



DEBUGGING

- make sure to build without -DCBUILD_TYPE=Release
- a build without this is non-optimized and has symbols for debugging
- you can use gdb to set breakpoints
- you can also add print statements

JENKINS







Automate your software builds Distributed Master/Slave Model Compatibility with existing systems/protocols Build, deploy, test, report Plugins for various environments

JENKINS TO Z/OS

- We run Jenkins from a Tomcat instance ... anywhere
- In this case an existing build server on Linux
- Jenkins is an easy tool
 - Master
 - Slaves
 - Credentials
 - Jobs

JENKINS' MAIN DASHBOARD

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Jenkins >							ENABLE AUT	TO REFRESH
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Build Queue (1)	_		☀	ooRexx-macOS-build	9 days 16 hr - <u>#81</u>	N/A	20 sec	\bigotimes
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CONFIGURE A SLAVE LPAR

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	Node Properties								

Environment variables

Tool Locations

CONFIGURE A JOB

Project name	netrexx		
Description			
	[Escaned HTML] Previ	//	
Discard Old Builds			0
			- -
This build is parameter	erized		0
Disable Build (No new	w builds will be executed u	intil the project is re-enabled.)	0
Execute concurrent b	uilds if necessary		0
Restrict where this pr	oject can be run		0
Advanced Project Optic	ons		
		Advanced	
Source Code Managem	opt		
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Modules	Described UDI		
moduloo	Repository URL	https://svn.kenai.com/svn/netrexx~netrexxc-repo/netrexxc/trunk	
	Credentials	rvjansen/****** (kenai userid) 🛊 🛁 Add	

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JENKINS

SPECIFY WHAT THE JOB RUNS

uild	
Execute shell	0
Command make	
See the list of available environment variables	
Dele	ete
Add build step -	
ost-build Actions	
Add post-build action 👻	
Save Apply	

PUBLISH THE PACKAGES

- Install the "Publish over SSH" plugin
- Use credentials from Jenkins, not from slave machine

ANY QUESTIONS? THANK YOU!